

CITY OF LEAGUE CITY VENDOR REPORT CARD: GOODS

Vendor Name: Paradigm Traffic Systems, Inc Contract/PO # 3220443

Date: 5/3/2023 Form completed by: George Chapa Fiscal Years: 2022

Scoring Guide

- 1 Does not meet criteria
- 2 Generally does not meet criteria
- 3 Meets criteria
- 4 Exceeds some criteria
- 5 Exceptional criteria

Evaluation Criteria	Year 1 Score	Year 2 Score	Year 3 Score	Year 4 Score	Year 5 Score	Year 6 Score	Year 7 Score	Year 8 Score
Renewal Period (annotate with an X in box)								
VENDOR RESPONSIVENESS								
Vendor is knowledgeable and competent about product	5							
Service level agreements are met	5							
Communication is relevant and timely	4							
Vendor provides timely response to questions	4							
Broad contact with City of League City	5							
Total Vendor Responsiveness Score	23	0						
QUALITY AND DELIVERY								
Deliveries are on-time	4							
Product(s) meet specifications	5							
Product(s) is free of defects	4							
Product(s) is reliable	5							
Product(S) is available	4							
Product(s) mistakes can/will be corrected	4							
Warranty is competitive and upheld	5							
Depth of vendor's team	4							
Total Vendor Quality and Delivery Score	35	0						
FINANCIAL								
Value of product is high	4							
Proposals and invoices are accurate and timely	5							
Pricing is competitive	4							
Invoice pricing matches contract pricing	5							
Total Vendor Financial Score	18	0						
REPUTATIONAL								
Confidentiality and security of documents and data	5							
Organizational stability and resiliency	5							
Industry reputation is in good standing	5							
Total Vendor Reputational Score	15	0						
Total Vendor Score	91	0						

Would you hire them again? Yes No

This vendor is very knowledgeable in the industry, and will support any product they provide.

Overall
Comments:

Grade: 86-100 = A, 76-85 = B, 66-75 = C, below 66 = F

If a contract is not being renewed and/or is being broken due to performance issues, please send a copy of the report card to the vendor.