



**MINUTES
CITY OF LEAGUE CITY
PLANNING AND ZONING COMMISSION
Monday, May 4, 2015 at 6:00 P.M.
COUNCIL CHAMBERS
200 W WALKER ST.**

I. Call to Order and Roll Call of Members

A. *Eric Froeschner opened the meeting at 6:00 PM.*

Members Present:

Hank Dugie
James Brockway
Kimberlee Prokhorov
Marc Edelman, Vice Chairman
Eric Froeschner, Chairman
Shane Hamilton

Members Absent:

Ron Wicker

Doug Turner

Planning Staff:

Paul Menzies, Director of Planning & Zoning
Ryan Granata, Planning Manager
Mark Linenschmidt, Senior Planner
Nghiem Doan, City Attorney
Matthew Grooms, Planner

IV. Public Hearing and Action Items from Public Hearing

A. Hold a public hearing and make a recommendation to City Council on Zone Change Application, **Z15-04 (Alta Vista Development)**, a request to rezone approximately 8.2 acres from “RSF-5” (Single-family residential with a minimum lot size of 5,000 square feet) and “OS” (Open Space) to “CG” (General Commercial), legally described as a portion of Lots 7 thru 12, all of Lots 1 thru 6, Block 140, all of Lots 1 thru 12, Blocks 170, 200, 230 of Moore’s Addition and three (3) abandoned 70-foot wide right-of-way segments of Dakota Avenue, Delaware Avenue and Hawaii Avenue between Olive Street and Peach Street, generally located north of Peach Street, south of Olive Street, east of Idaho Avenue and west of State Highway 3, with the approximate address being in the 2600 block of Highway 3 in League City, Texas.

Mark Linenschmidt presented for the City of League City. Applicant proposes to construct a 62,000 square foot self-storage facility on the property. Currently, there have been no objections to the request.

The public hearing was opened at 6:23 PM.

No speakers for the public hearing.

The public hearing was closed at 6:24 PM.

Commission notes that this a part of the city in transition and the comprehensive plan allows for this area and parts of 646 to be more commercial.

James Brockway motioned to approve Z15-04 (Alta Vista Development)

*Marc Edelman seconded the motion.
Motion passed **7-0-0**.*