



Legislation Details (With Text)

File #: 14-0065 **Version:** 1 **Name:** Speed Hump Request Wakefield Drive
Type: Agenda Item **Status:** Held in Council
File created: 1/29/2014 **In control:** Public Works
On agenda: 2/11/2014 **Final action:**
Title: Consider and take action to approve the installation of a speed hump on Wakefield Drive (Acting City Manager)

Sponsors:

Indexes:

Code sections:

Attachments: 1. Data Sheet, 2. Speed Studies, 3. Signed Petition, 4. Memo from Director of Engineering, 5. Speed Hump Guidelines, 6. Vicinity Map

Date	Ver.	Action By	Action	Result
2/11/2014	1	City Council	Postponed	Pass

Consider and take action to approve the installation of a speed hump on Wakefield Drive (Acting City Manager)

If approved, a speed hump will be installed on Wakefield Drive as requested by the residents.

Based on requests made by citizens along Wakefield Drive for a speed hump, the City's Traffic and Transportation Department conducted a speed study, as well as field observations and numerous meetings with local residents. Conditions along this roadway are conducive to speeding as it is a straight roadway and appears to be used by cut-through traffic to avoid the SH 3 and FM 518 intersection. Speed studies were conducted on Wakefield Drive in both directions. Results of the speed studies show that the composite 85th percentile speed is 35.5 mph. The prima facie (unposted) speed limit is 30 mph.

The Wakefield Drive residents have indicated in writing their support of the speed hump and have agreed to pay half of the cost for the purchase and installation. They have provided a signed petition that includes 57 percent (12 of 21) of the homeowners along Wakefield Drive in support of the speed hump.

The estimated cost to install the speed hump is \$2,500, which will be shared between the Wakefield residents (\$1,250) and the City of League City (\$1,250).

FUNDING

{x } NOT APPLICABLE

{ } Funds are available from Account # _____

{ } Requires Budget Amendment to transfer from Account # _____ to Account # _____