



## Legislation Details (With Text)

<b>File #:</b>	18-0508	<b>Version:</b>	1	<b>Name:</b>	Holiday In The Park 2018
<b>Type:</b>	Agenda Item	<b>Status:</b>		<b>Status:</b>	Approved
<b>File created:</b>	8/27/2018	<b>In control:</b>		<b>In control:</b>	Police
<b>On agenda:</b>	9/11/2018	<b>Final action:</b>		<b>Final action:</b>	9/11/2018
<b>Title:</b>	Consider and take action on a resolution authorizing a variance to Chapter 110, Article I, Section 110-5 of the Code of Ordinances of the City of League City entitled "Parades and Processions Generally" for lane closures, and waiver of City costs associated with traffic control for the 2018 Holiday in the Park event (Chief of Police)				

### Sponsors:

### Indexes:

### Code sections:

**Attachments:** 1. Data Sheet, 2. Proposed Resolution, 3. Parade Permit Application, 4. Cost Breakdown Sheet, 5. Parade Route Road Closure Detour, 6. Parade End Route, 7. Lane Closure Map

Date	Ver.	Action By	Action	Result
9/11/2018	1	City Council	Approved	Pass

Consider and take action on a resolution authorizing a variance to Chapter 110, Article I, Section 110-5 of the Code of Ordinances of the City of League City entitled "Parades and Processions Generally" for lane closures, and waiver of City costs associated with traffic control for the 2018 Holiday in the Park event (Chief of Police)

Approval of this item will allow the Holiday in the Park event to use City rights-of-way for this event and the City will provide equipment to support traffic flow as detailed below. This will be done in accordance with the traffic plan approved by the City's Director of Engineering and TxDOT. The Code of Ordinances of the City of League City, Section 110-5 requires all permit requests requiring the closure or use of state roadways or arterial roadways (as defined by the Master Transportation Plan) within League City to be approved by City Council prior to issuance of a permit. The same section also states that the applicant shall pay all costs associated with traffic control for the event unless City Council approves waiving the costs.

The League City Police Department has received an application for the Holiday in the Park event, scheduled for December 1, 2018 from 6 p.m. until 10 p.m. The event is expected to involve approximately 2,000 participants and will include a parade traveling westbound from the 1600 block of FM 518 East to the 500 block of FM 518 East and then proceeding southbound on Park Street to Walker Street. The event will require the closure of FM 518 East westbound from FM 270 (Egret Bay Blvd) to SH 3 and Park Street to Walker Street. To ensure League City residents and businesses will be minimally affected by this event, officers will be at every intersection along the event route to allow for traffic and crowd control. The City of League City's Street Department will provide the appropriate cones and barricades as required by Texas Department of Transportation. The City is currently working to obtain approval from TxDOT for a Multi-Year Agreement. The agreement is for a five (5) year period starting December 2018 to December 2023.

The total cost to the City is \$23,078.42 which covers the cost of the park operations staffing, police staffing, message boards, arrow boards, sound permits, street sweeping and needed manpower to set up and break down of the lane closures. The total includes \$20,448.42 in direct hourly labor costs and permit fees, and \$2,630.00 in waived estimated value of traffic control equipment provided. Refer to the cost breakdown sheet for complete cost breakdown.

### Attachments:

1. Data Sheet

2. Proposed Resolution
3. Parade Permit Application
4. Cost Breakdown Sheet
5. Parade Route Road Closure Detour
6. Parade End Route
7. Lane Closure Map

**FUNDING**

☒ Funds are available from Account # 3300000-50040 (Streets); 2100000-50040 (Police)

☐ Requires Budget Amendment to transfer from Account # \_\_\_\_\_ to Account # \_\_\_\_\_

☐ NOT APPLICABLE

**STRATEGIC PLANNING**

☐ Addresses Strategic Planning Critical Success Factor # \_\_\_\_\_ and Initiative # \_\_\_\_\_

☒ NOT APPLICABLE