

Legislation Text

## File #: 19-0397, Version: 1

Consider and take action to approve and renew an interlocal agreement between the City of League City and Galveston County Parks and Cultural Services Department for use of Hometown Heroes Park in order to continue to provide congregate meal services for eligible clients from October 1, 2019 - September 30, 2020 (Director of Parks and Cultural Services)

The City of League City has provided congregate meal services to eligible clients since 2007 at the Recreation Center and then at Hometown Heroes Park when opened in October of 2012. Meals are provided on Mondays, Tuesdays, and Thursdays and are delivered and prepared by County staff. The criteria for eligibility include at least 60 years of age and a resident of Galveston County. Seniors can apply for eligibility at Hometown Heroes Park. Clients may contribute a \$1 donation per lunch but that is not required. Currently, 90 clients are registered through the program, with 58 being League City residents (64%). However, many of the regular participants and more repetitive users are League City residents.

Funding for the program is available through a grant obtained by the Galveston County Parks and Cultural Services Department. The total amount awarded to the County in the grant is \$206,999, with \$34,560 dedicated to League City, roughly 16%. The City is involved through this interlocal agreement to provide the facility and 50% of a full-time staff person to manage the program. The City does not receive funding from the County to cover the cost of the full-time staff person.

The City has designated a full-time staff person that provides oversight and direction to the program, including ordering meals, managing eligibility accounts, completing weekly reports, and submitting monthly assessments to the County. About 50% of the full-time staff person's time is dedicated to the congregate meal lunch program.

## Attachments:

- 1. Data Sheet
- 2. Contract

FUNDING { x } NOT APPLICABLE

STRATEGIC PLANNING { x } NOT APPLICABLE